

## Psychonauts<sup>™</sup> Fact Sheet

**What:** Psychonauts<sup>™</sup>

**Publisher:** Microsoft® Game Studios

**Developer:** Double Fine Productions, Inc.

**Format:** DVD for Xbox<sup>™</sup> video game system

**Price:** ¤69.99/£49.99

**Availability:** Christmas 2003

**Product** 

**Overview:** Psychonauts is a wildly surreal action adventure

game where personal paranormal powers are unlocked in order to plunge into the minds of bizarre characters. Journey deep into these crazy worlds of infinite possibility to thwart the secret plan of an evil madman and realise the ultimate dream of joining an elite force of psychic

superheroes, the Psychonauts.

Delve into people's minds as Raz, a powerful young cadet at psychic summer camp. While working on his levitation merit badge, Raz discovers that someone is kidnapping psychic children and stealing their brains. In order to foil this evil plot and earn the title of Psychonaut, Raz must project himself into the minds of one bizarre character after another to battle their nightmares and mental demons. He does all this while continuing to earn his psychic merit badges in Telekinesis, Clairvoyance, Firestarting and more.

## Features:

• **Blast, Think, Dodge** – Use cunning wit, paranormal powers and logic to solve twisted



puzzled inside other people's minds. Run, bounce, float, climb, swing, sneak and scoot through this bizarre psychic journey of the minds. Defeat monsters, lunatics and demons with the Psi-Blast, a mental burst of energy that will banish nightmares.

- All In The Mind? The only game ever to take place in the minds of the insane and the world in which they live. Face the fears, neurosis and bizarre thoughts of villains, lunatics and even see yourself in a new light as you progress through a twisted, imaginative, colourful, scary yet fun journey.
- Master the Powers of the Mind As the game progresses, constant training will unleash new powers of teleportation, telekinesis, levitation, fire-starting, prophecy and invisibility. Use these in the quest to become a stronger, more dynamic hero and to fulfill a lifelong dream of joining the elite force of Psychonauts.
- Feature Film Quality Hand crafted animations breathe life into every character. From the sound of sneaking footsteps to the crash of a Psi-blast, the rich sound effects make the worlds come alive. The original soundtrack was recorded to match the action and mood throughout this twisted journey.

## Developer Information:

Double Fine Productions was formed in July 2000 by LucasArts veteran Tim Schafer, whose credits include the award-winning games Grim Fandango, Full Throttle and Day of the Tentacle. Based in San Francisco, Double Fine specializes in games that feature rich storylines, believable characters, amazing art and future-generation technology.

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